

Your Herd: \_\_\_\_\_

**Food Points:**

Calculate the number of amassed Food Points

Accumulated Food Chips: \_\_\_\_\_  
First Herd Member on Summer Range: **25** (circle when happens)  
Entire Herd on Summer Range: **50** (circle when happens)

Present on Summer Range: **10** per game turn

Number of Turns \_\_\_\_\_

Subtotal: \_\_\_\_\_

Present on Winter Range: **5** per game turn

Number of Turns \_\_\_\_\_

Subtotal: \_\_\_\_\_

Seasonal Lists Bonuses: \_\_\_\_\_

\_\_\_\_\_

Subtotal: \_\_\_\_\_

Winter Loss: \_\_\_\_\_

TOTAL FOOD POINTS =

**Food Point Need:**

Calculate the need of the surviving herd members.

\_\_\_\_\_ Males times 25 Food Points = \_\_\_\_\_

\_\_\_\_\_ Females times 15 Food Points = \_\_\_\_\_

\_\_\_\_\_ Young times 10 Food Points = \_\_\_\_\_

TOTAL FOOD POINT NEED =

**Seasonal Die-Off:**

If the TOTAL FOOD POINT NEED is less than the TOTAL FOOD POINTS, skip this step and proceed directly to the Animal Point calculations below. If, however, the TOTAL FOOD POINT NEED is greater than the TOTAL FOOD POINTS, some of the herd must die off until that point when the reverse is true. A priority for eliminating animals of the herd is imposed as below:

Die-Off Priority: **1** Any injured animal. Food Point Need: \_\_\_\_\_

**2** Any Young. Food Point Need: \_\_\_\_\_

**3** Any Male. Food Point Need: \_\_\_\_\_

**4** Any Female. Food Point Need: \_\_\_\_\_

**Animal Points:**

Calculate the Animal Points awarded for surviving herd members.

\_\_\_\_\_ Males times 1 Animal Point = \_\_\_\_\_

\_\_\_\_\_ Females times 5 Animal Points = \_\_\_\_\_

\_\_\_\_\_ Young times 3 Animal Points = \_\_\_\_\_

TOTAL ANIMAL POINTS =

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Number of Turns \_\_\_\_\_

Subtotal: \_\_\_\_\_

Seasonal Lists Bonuses: \_\_\_\_\_

\_\_\_\_\_

Subtotal: \_\_\_\_\_

Winter Loss: \_\_\_\_\_

TOTAL FOOD POINTS =

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